## HOWICANCAN

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#### NOTAUTHENTICATION

- HTTP I.I Spec
- Authorization Header and "401 Unauthorized" are inaccurate
- Should be Authentication
- Devise, Authlogic, OmniAuth, Sorcery, Clearance, or ActiveModel::SecurePassword with ActionController::HttpAuthentication

#### AUTHORIZATION

- 403 Forbidden
- CanCan, Declarative Authorization, and a sharp drop-off to other solutions
- https://www.ruby-toolbox.com/categories/rails\_authorization

#### CANCAN

- https://github.com/ryanb/cancan
- No runtime dependencies
- Decoupled from Rails, but includes plenty of helpers
- http://railscasts.com/episodes/192-authorization-with-cancan

#### INSTALL CANCAN

- Authentication & current\_user should already exist
- gem 'cancan'
- bundle install
- rails g cancan:ability

# ABILITY

```
class Ability
  include CanCan::Ability

  def initialize(user)
    # ...
  end
end
```

#### ABILITIES

- Role based?
- Type based?
- Anything-you-want based?

#### EXAMPLES

```
class Ability
  include CanCan::Ability
  def initialize(user)
    user || = User.new # guest user
    if user.role? :admin
      can :manage, :all
    else
      can :read, :all
      can :create, Comment
      can :update, Comment do | comment |
        comment.user == user
      end
    end
  end
end
```

#### EXAMPLES

```
class Ability
  include CanCan::Ability
  def initialize(user)
    user || = User.new # guest user
    admin if user.role?(:admin)
    moderator if user.role?(:moderator)
    translator if user.role?(:translator)
  end
  def admin
    can :manage, :all
  end
  def moderator
    # ...
  end
  def translator
   # ...
  end
end
```

#### EXAMPLES

```
class Ability
  include CanCan::Ability
  module Admin
    def apply_rules
    end
  end
  def initialize(user)
    user || = User.new # guest user
    extend Admin if user.role?(:admin)
    apply_rules if respond_to? :apply_rules
  end
end
```

### CHECKING ABILITIES

```
Ability.new(@user).can?(:destroy, @project)
Ability.new(@user).cannot?(:destroy, @project)
```

```
# controller instance methods
authorize! :read, @article
def authorize!(*args)
  @ authorized = true
  current ability.authorize!(*args)
end
# controller class methods
load and authorize resource
load resource
authorize resource
check authorization
```

#### CHECKING ABILITIES

```
# before
.form-actions
= link_to t('.back'), worlds_path
= link_to t('.edit'), edit_world_path(@world)
= link_to t('.destroy'), world_path(@world), :method => "delete" ...
```

```
# after
.form-actions
- if can? :read, World
= link_to t('.back'), worlds_path
- if can? :update, @world
= link_to t('.edit'), edit_world_path(@world)
- if can? :destroy, @world
= link_to t('.destroy'), world_path(@world), :method => "delete" ...
```

#### ALIASES & SPECIAL CASES

```
:manage, :all, :read, :create, :update

def matches_action?(action)
   @expanded_actions.include?(:manage) || ...
end

def matches_subject?(subject)
   @subjects.include?(:all) || ... || ...
end
```

#### BEWARE MANAGE ALL

```
# in ability.rb
   can :manage, World, :owner => { :id => user.id }

# in controller
def explode
   authorize! :explode, @world
   @world.explode # ;)
end
```

Can inadvertently allow actions

#### BEWARE MANAGE ALL

```
# in ability.rb
  can [:create, :read, :update], World, :owner => { :id => user.id }
# in controller
  authorize! :explode, @world # the world is safe again
```

"Deny, Allow" by explicitly defining each action

Acceptance testing is important

#### BEWARE MANAGE ALL

```
# in ability.rb
  can [:create, :read, :update, :destroy], World
# in controller
  authorize! :manage, @world # nope!
```

authorize!(:manage) and can?(:manage, ...) only work if the ability was explicitly defined as can(:manage, ...)

# USE INSTANCES WHEN POSSIBLE

```
# rule
can :create, World, owner: { id: @user }

# This doesn't work, can? usage is not reciprocal with can rules
# :owner is silently ignored
can? :create, World, owner: { id: @user } # yep
can? :create, World, owner: { id: @other_user } # that's ok

# Pass in an instantiated record
can? :create, World # yes, surprisingly
can? :create, World.new(owner: @user) # yep
can? :create, World.new(owner: @other_user) # nope!
```

#### KEEP IT RESTFUL

```
# in ability.rb
can [:create, :read, :update, :destroy], World
```

Stick to CRUD methods, :create, :read, :update, :destroy

#### KEEP IT RESTFUL

```
# seems intuitive
# in ability.rb
can :play, World

# check in worlds controller
def play
    can? :play, @world
    # ...
end

# but gets awkward; how do I "unplay"?
can :stop_server, World, server: { world: { owner: {id: user} } }
can? :stop_server, @world
```

```
# better
  can [:create, :destroy], Server, world: {owner: {id: user}}

# check
  can? :create, Server.new(@world)
  can? :destroy, @server
```

## CONTROLLER HELPERS

```
# class methods
load_and_authorize_resource
load_resource
authorize_resource
check_authorization
```

- · Helpful in getting things setup fast, DRY, but ...
- Breaks single responsibility
- · Adds complexity when need to override method of loading

## CONTROLLER HELPERS

```
# world controller, before
  def index
    authorize! :read, World
    @worlds = worlds.all
    respond with @worlds
  end
  def show
    @world = worlds.find(params[:id])
    authorize! :read, @world
    respond with @world
  end
# world controller, after
  load and authorize resource
  def index
    respond with @worlds
  end
  def show
    respond with @world
  end
```

#### ACCESSIBLE BY

```
World.accessible_by current_ability
# chain with scopes
World.active.accessible by current ability
# chain with collection associations
@world.players.accessible by(current ability)
# converted to scope
can :update, World, owner: user
# Boom! Can't use block syntax and accessible by
can :update, World do |world|
  world.owner == user
end
```

#### CANCAN::ACCESSDENIED

```
class ApplicationController < ActionController::Base

def authorization_error
   # 403 Forbidden response
   respond_to do |format|
       format.html{ render '/rescues/access_denied', :status => 403 }
       format.xml{ render :xml => 'Access Denied', :status => 403 }
       format.json{ render :json => 'Access Denied', :status => 403 }
       end
   end
   rescue_from CanCan::AccessDenied, :authorization_error
end
```

# 410 GONE